# STS Approaches -Lowlands and North American - in the 21st Century"

Carolyn Ordowich and Christiane Sels Global Network for SMART Organization Design Leiden, September 4, 2018

## Lowlands STS theory & link to systems theo

- A predictive theory
- About systems of division of labour,
- And thus (also) applicable on (networks of) organisations,
- Developed by de Sitter and colleagues (some are here)
- Originated from the Tavistock-tradition,
- Rooted in the social systems theory of Niklas Luhmann,
  - Elaborating on the relationship between the environment of the system (not-VUCA versus VUCA)
  - The configuration of the system (functional versus order-based)
  - The performance of the systems
  - And the quality of working life

# PART ONE

Introductions
Agenda
Overview

#### AGENDA

	STS APPROACHES - Lowlands and North American - in the 21 <sup>st</sup> Century .5 Day Workshop				
15 minutes	PART ONE: INTRODUCTION - Design of Workshop & Link to Global STSD Network Session				
45 minutes	<ul> <li>PART TWO: COMMON PRINCIPLES AND OUTCOMES</li> <li>Presentation - common principles and outcomes</li> <li>Small group work - Clarification of design principles</li> <li>Plenary Debrief - Understanding how design princples achieve outcomes</li> </ul>				
10 minutes	BREAK				
50 minutes	<ul> <li>PART THREE: STS METHODOLOGY COMMON GROUND Lowlands &amp; NA</li> <li>Presentation - STS Change &amp; Design Approach</li> <li>Plenary</li> </ul>				
10 minutes	BREAK				
75 minutes	<ul> <li>PART FOUR: ORGANIZATIONAL ANALYSIS AND DESIGN - Uniqueness of each approach</li> <li>Presentation         <ul> <li>NA</li> <li>Lowlands</li> </ul> </li> <li>Small Group Work             <ul> <li>Which STS practices help us to design?</li> </ul> </li> <li>Plenary Debrief - Participant Learning takeaways</li> </ul>				
5 minutes	PART FIVE: CLOSURE				

## **Commonalities & Differences**



# PART TWO

- Presentation Common Principles
   & Outcomes
- Small Group Work -Questions re Principles
- Plenary Debrief

## **Common Principles & Outcomes**



Originators are Doug Austrom, USA; Mark Govers, The Netherlands; Carolyn Ordowich, USA; Bert Painter, Canada; Christiane Sels, Belgium, Pierre van Amelsvoort, The Netherlands, Geert van Hootegem, Belgium, Detailed definitional work by Carolyn Ordowich and Christiane Sels, 2018.

# PART TWO - Small Group work

- You have been assigned to max-mix groups with at least one NA and one Lowlands practitioner in each group. We have also tried to mix new and long term members of the GLOBAL NETWORK as well as gender and age.
- Learn who is in your team and with what STS knowledge before you begin.
- Your task is to discuss in your group what you have learned about STS principles from our handouts and to prepare clarifying questions or amendments to the principles in the plenary.
- You have 20 minutes for this task.
- Please present your questions or amendments on flipcharts.

# PART THREE

- Presentation STS
   Model & Approach
- Highlights of
   Lowlands & NA
   Similarities &
   Differences
- Plenary debrief

## STS APPROACH in both Lowlands & NA

Re-generate purpose & dream/ Determine environmental vision in alignment with change Define scope of system to be demands and future challenges philosophy redesigned (VUCA) Generate buy-in from Starting from the dream/vision, Socio-ecological management thru alignment with formulate jointly optimized organizational purpose, mission, sociotechnical performance and Environmental vision & strategy design criteria Scanning and futures search Action Learning: single-Organizational scan/Technical & Social loop, double-loop & deutero Analyses & design options: analyses of learning (learning how to process flows, interdependencies, Sociostrong and weak points, results,... learn) Workplace Socio-Innovation Create participative Technical **Psychological** CHOICE change/design processes Scan of well-being of workers: (culture) Designing & structures Karasek analyses / QWL: 6 Work for psychological criteria of 'good' jobs Relational coordination: Expanding analysis and actions to Value Mindsets & Workspace analyses improve collaboration and Creation Collective innovation Creativity Generate alternative integral STS organization design proposals Educate all stakeholders in values and principles of Implement prototypes, obtain feedback, develop skills, iterate design & innovative participative work

develop evaluation methodology/self-design capability for ongoing renewal

organization

#### Contrast of Lowlands & NA STS Change Model



- Organizational change impacts the whole system in the organization. An integral (Lowlands) or whole systems (NA) approach takes into account the different aspects of that system: structure, people, culture and systems.
- Inclusive and interactive: we strive for maximal engagement of the employees in the change process, from the very start. Management has the responsability to define the mission, vision and strategy of the organization and to design a clear set of goals and performance criteria. In NA, the strategic process itself is carried out as participatively as possible.
- Instead of creating a "big bang" change, we work along the principles of design thinking. The organization learns and evolves by conducting experiments and using iterative projects. In NA, we call this the action-learning approach.





# What would you like to learn more about?

??

# PART FOUR

- Presentation NA
   Socio-Technical Analysis
   & Design
- Presentation Lowlands
   Organizational Analysis
   & Design
- Small Group Work -Which STS practices help us to design for the new digital technologies?
- Plenary Debrief

#### LOWLANDS PRINCIPLES FOR INNOVATIVE WORK ORGANISATION

- The transformational process = basis for organizing
- Reduction of external variety and increase of internal capacity to deal with complexity and uncertainty
- > The organization structure is based on well-defined order streams or (client) groups
- From a complex organization with passive jobs to a simple, transparant organization with active jobs
- Increase local governance capacity
- Sustainable (multidipliscinary) teamwork based on a whole, complete task
- Focus on horizontal coordination mechanisms (instead of vertical)
- Result orientation
- Minimal hierarchy
- Minimal critical specifications
- Systems and infrastructure are designed to support and facilitate the core transformational process
- ► Congruent (HRM) systems allowing time & place sovereignty

#### Lowlands STS Approach



## Parallelization: sorting of "orders"







#### **SEGMENTATION**

Relation= of complete process steps interdependency= Need for coordination





#### **SEGMENTATION**

- $\sim$  Cut up the process in as few as possible separate activity groups
- $\times$  When possible make the cut where there is the least interdependency
- Solution of the interactions to realize the output



# Lowlands Self-organizing teamwork

- 1. Complete tasks
- 2. Mutual interdependency
- 3. Multi-skilled (broad employable) team members
- 4. 4 to 15 team members
- 5. Sufficient autonomy and job resources
- 6. Internal and external coordination
- 7. Visibility
- 8. Minimal specifications
- 9. Feedback system
- 10. Always change a winning team

#### NA Principles of Socio-technical Design Adapted from Cherns (1976, 1987)

Categories of Principles	Principles	Meaning
DESIGN PROCESS	Compatibility	The process of design must be compatible with its participative, action learning objectives as well as with the whole systems design criteria.
	Minimal Critical Specification	Specify only what is essential and critical to organization success, which essentially means defining what and not how so as to provide a structure for democratic decisions & self-regulation.
	Incompletion	The design process is iterative and continuous. The organization is flexibly adapting to its environment, managing the transition between old and new interaction dynamics.
WHOLE SYSTEMS DESIGN CRITERIA	Design for human flourishing	Emphasis in design is placed on the <i>quality of working life</i> so as to maximize team and individual autonomy to increase commitment and humanize the workplace.
	Boundary location	Boundaries should be drawn where there is the least task interdependency so as to minimize inter-group relations; boundaries should not be drawn to inhibit the sharing or flow of information, knowledge and skills. Boundaries are political and must be skillfully managed.
	Coordination and Control	Control should be awarded to the core work team so as to make supervision minimal. This includes the authority to coordinate equipment, materials or other resources necessary to carry out the team's responsibilities; the team accepts responsibility for their prudent and economical use. Variations from what is planned or expected is controlled at point of origin. Variances should be removed or eliminated through technology, but those that are not should be controlled by the organization closest to their point of origin. Key variances should not be allowed to cross unit operations.
	Multi-functionality; multi- skilling	Individuals and groups need a range of tasks to provide satisfying jobs and for redundancy and flexibility.
	Information flow	Avoid information intermediaries - information should flow first to the person(s) performing the task. Effective information flow results from the involvement and participation of the team using the data.
	Support Congruence	Support systems (e.g. Finance, HR, Legal, IT, etc.) should be established within a framework of social support for desired behaviors. Rewards, assessment & training should support the activities of the team. Management philosophy should be consistent across the enterprise & management's actions across the enterprise should be consistent with its expressed philosophy. Coherence of the whole is key.

#### NA Technical System Analysis -CORE TRANSFORMATION PROCESS definition & variance analysis



#### **Technical System Analysis - Variance Control Table**

1. Key Variance	Name - Accuracy of customer order	Description - completeness of information - time, cost, problem characteristics	
2. Location	In which Unit Operations variance occurs Job Plan	During what tasks - work order is received	
3. Causes	Internal	Multiple roles taking orders - no coordination	
	External	Several customer channels - online, telephone	
4. Consequences	What happens until variance is stopped	Delays to customer	
5. Current Variance Control System	a) Where variance is detected	Job Plan or during diagnostic	
control system	b) Activities to correct cause	Call customer to get correct information	
	c) Who has skill, responsibility & resources	Mechanic	
	d) Who has authority	Mechanic	
	e) Problems with current variance control system	Delay in awareness of variance and rework costs could ultimately result in loss of customers	
6. Ideas for:	a) Changes in role, job	Accuracy of customer order is part of everyone's job.	
<ul> <li>Preventing variance</li> <li>Improving the</li> </ul>	b) Information flow changes	Information integrated from all sources for the job plan	
variance control	c) New skills needed	Everyone learns consequences	
system	d) Changes in authority	None	
	e) Organization changes		
	f) Technical changes	Develop a computerized order system that automatically alerts person responsible to missing or inconsistent information	

#### **NA - Social System Analysis**

#### INDIVIDUAL - Quality of Work Life (QWL)

- I. <u>Six Psychological Requirements for Motivating Work</u>
  - 1. Autonomy/elbow room for decision making
  - 2. Learning setting goals and getting feedback
  - 3. Variety
  - 4. Mutual Support
  - 5. Meaningfulness socially useful & seeing whole product
  - 6. Desirable Future
- II. Other Components of a Good Job economic security, working conditions, equity/fairness, and resources to do the work

ORGANIZATION & GROUP LEVEL - People Working Together - Key Role Analysis & Decision Making Rights							
GAIL FUNCTIONS		RELATIONSHI	P CATEGORIES				
	Between Superior & Subordinate	Among Peers within a Group	Groups with other Groups within the larger Organization	Groups with other Groups Outside the Larger Organization			
(G) Goal Setting							
(A) Adaptation							
(I) Integration							
(L) Latency [Long- term Human System Development e.g rewards, training, staffing, performance management, etc.]							



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# PART FIVE

- Link to Global
   Network for SMART
   Organization
   Design
- Further questions to Chris & Carolyn throughout session or via email